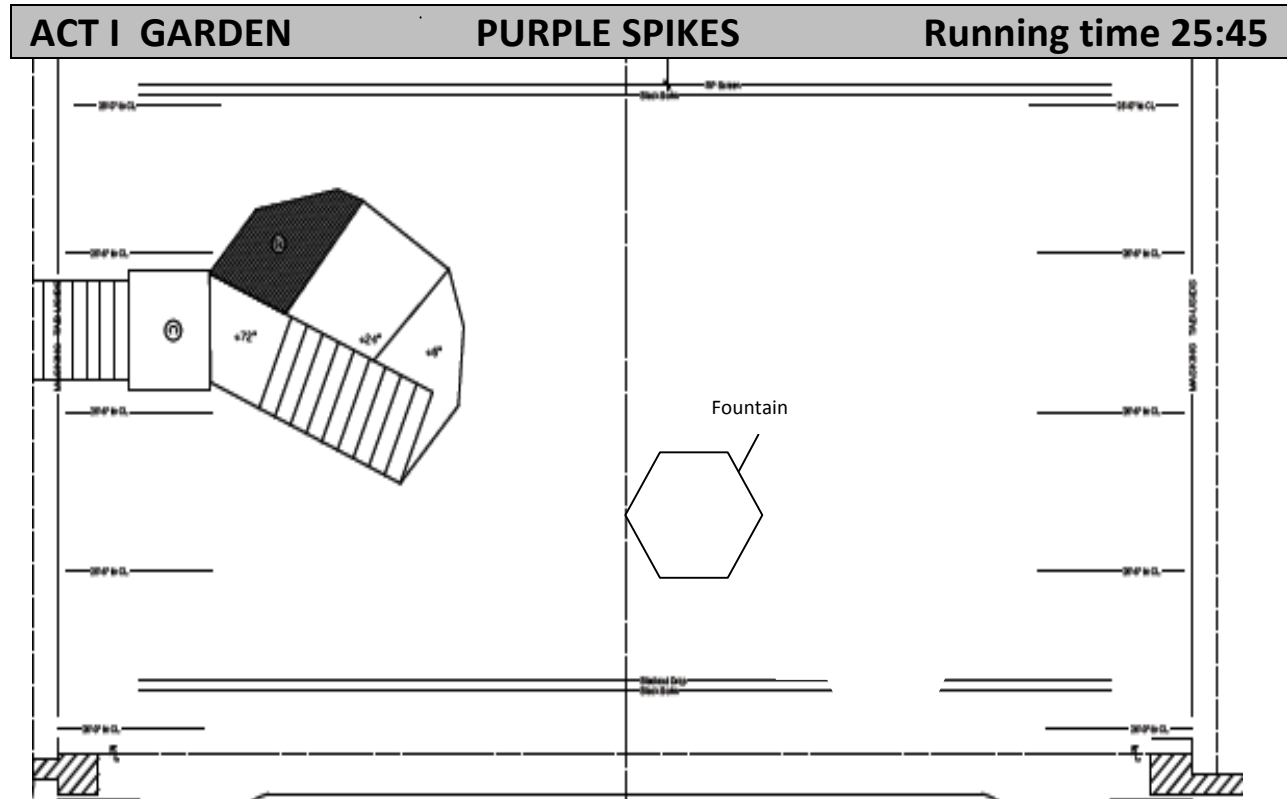
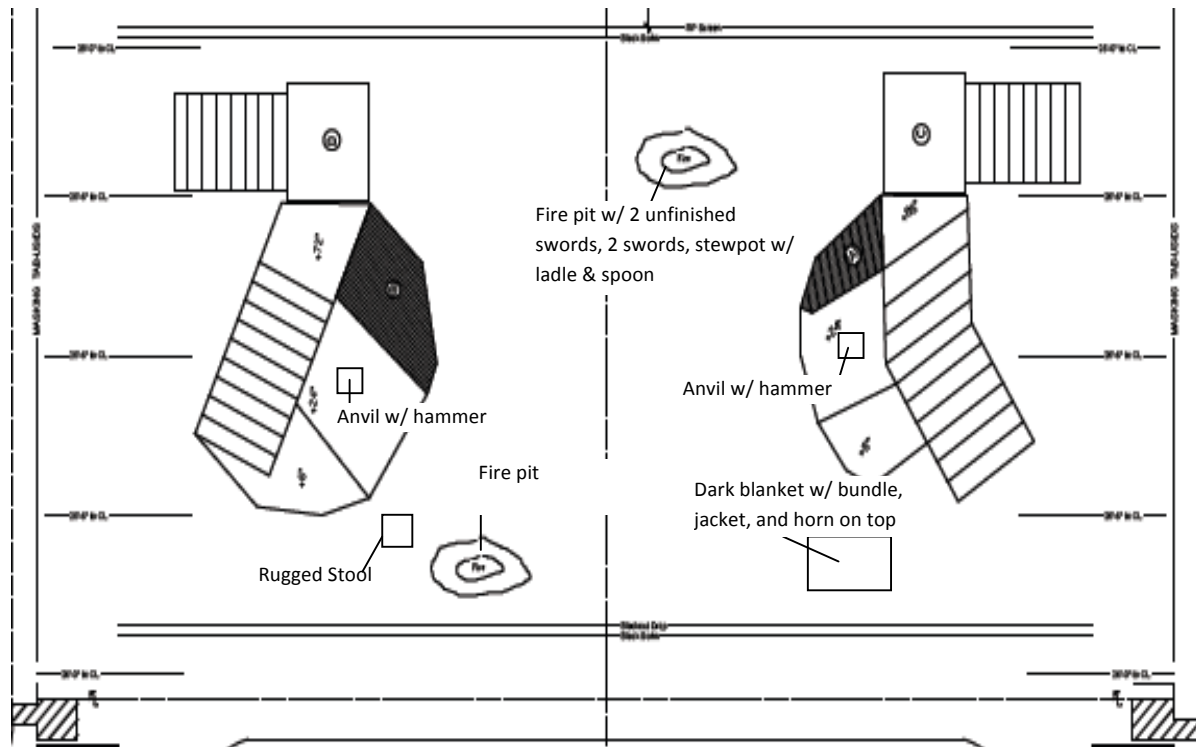


Props Preset and Tracking

Top of Show Preset	
Stage Right Prop Table	Stage Left Prop Table
<p>1 Black Handle Sword Manrico's score</p> <p>1 White rag 10 Bowls 20 Cups 4 Wine Skins 4 Bundles -Make sure big bundle is here 2 Pallets (green rolls) 4 Patterned Blankets</p> <p>Box for candles</p> <p>Off Stage Right: Small fire pit w/ tripod 1 Anvil with hammer</p> <p>Dressing Room Presets:</p>	<p>Lute Manrico Sword (wooden handle) Count Sword (metal handle) Ferando Sword (metal handle) Black Handle Swords 23 Metal handle Swords 4 Halberds</p> <p>1 White Rag Pot w/ spoon and ladle and 2 rags 11 Bowls 25 Cups 6 Wine skins 5 Bundles 4 Pallets (green rolls) 6 Patterned Blankets 1 dark blanket, jacket, bundle, horn (kept separate from others) MANRICO'S Letter 1 Horn</p> <p>22 Candles with wax catchers Extra empty box</p> <p>4 Metal mugs 8 Dice 4 Demijohns 2 trays, one with 1 bowl 4 Torches 2 Short ropes 3 Long ropes</p> <p>Back Stage Left: Fountain Anvil w/ hammer Preset on Tower A Large fire pit with 2 unfinished swords, and 2 regular swords, Tripod, Stew pot w/ ladle and spoon 2 Large tables preset w/ 16 metal mugs, 15 gold plates, and 1 METAL plate 16 Square stools Step Unit Rugged square stool 1 Large throne 1 Small throne Table preset w/ Map, papers, quill and inkpot</p>



PRESET ON STAGE			
MSL: Fountain			
TIME	WHERE	WHAT	WHO
9:00	USR and USL	CATCH: 4 Halberds Track to SL	2 Props
2 Minute Scene Shift into Gypsy Camp Strike Fountain			



Preset on Stage

SL AND SR Tower PLATFORMS: One Anvil with a hammer each

UC: Fire pit w/ 2 unfinished swords, 2 hilted swords, stewpot w/ ladle and spoon

DSR: Rugged stool and Fire pit

DSL: Dark Blanket w/ bundle, jacket and horn on top

2 MINUTE SCENE SHIFT INTO CONVENT

STRIKE: Large Fire Pit

Small Fire Pit

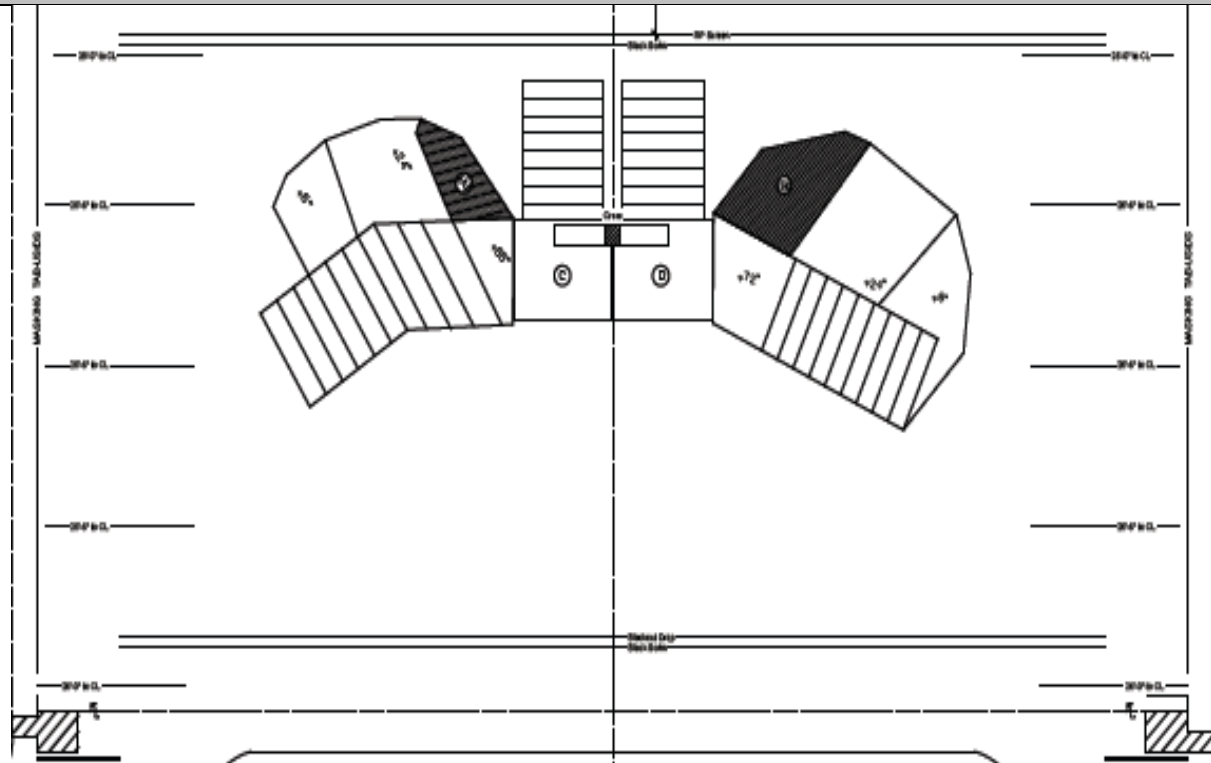
Stool

DSL Blanket

Anvils

Props Preset and Tracking

ACT II, Sc.2 – The Convent BLUE SPIKES RUNNING TIME 15:40

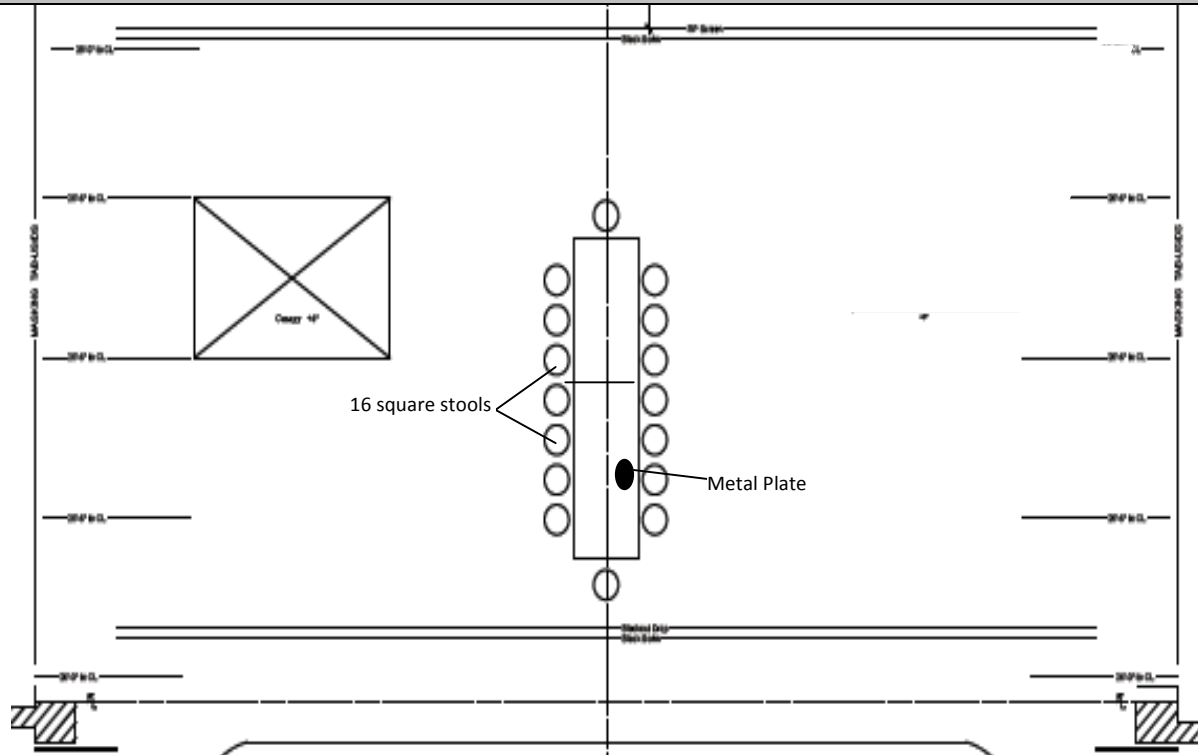


TIME	WHERE	WHAT	WHO
8:00	USL offstage	Light candles and FLAME WATCH	2 Props
9:00	SR	FLAME WATCH	1 Prop
15:00	DSL	TRACK: A box DSL to catch candles	1 Prop

INTERMISSION: 25 Minutes
SCENE SHIFT INTO DI LUNA CAMP
TRACK: 4 Halberds to SR

Props Preset and Tracking

ACT III, Sc1 –Di Luna camp RED SPIKES RUNNING TIME 10:05



PRESET ON STAGE

C: 2 Large tables preset w/ 16 metal mugs, 15 gold plates, and 1 METAL plate
16 Square stools. **The Table with hooks on underside needs to be DS**

OFFSTAGE LEFT: Preset Step unit on Tower B

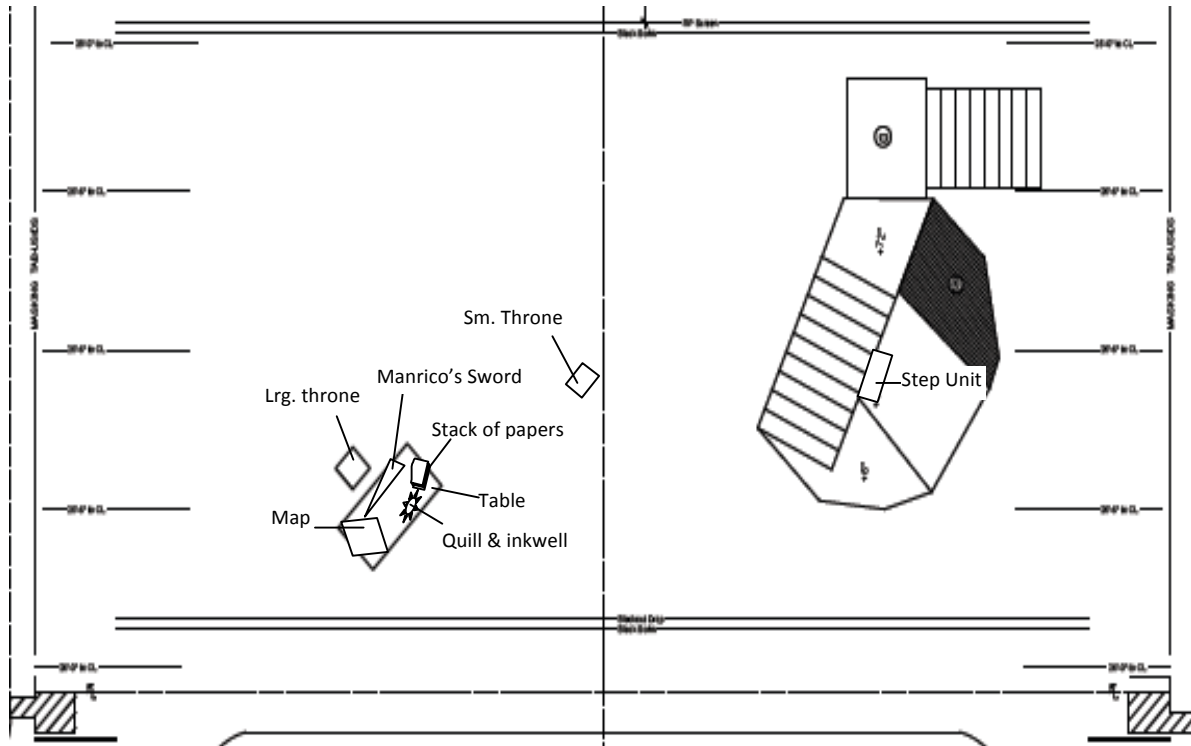
TIME	WHERE	WHAT	WHO
:30	DLS	PAGE: DS LEG #1 CATCH: 4 Halberds HANDOFF: 4 Metal handle swords	2 Props
2:00	USL & USR	CATCH: Mugs and 3 Demijohns	1 Prop each side
2:30	USL	CATCH: Mugs, plates and trays w/ Blue bin	1 Prop
3:00	USL	HANDOFF: Lit Torches FLAME WATCH HANDOFF: 5 ROPES (2 Short & 3 Long)	2 Props
4:00	DSR	FLAME WATCH	1 Prop
2 MINUTE SCENE SHIFT INTO MANRICO'S CHAMBER STRIKE: 2 Tables 16 Stools			

Props Preset and Tracking

ACT III, Sc2-Manrico's Chamber

YELLOW SPIKES

RUNNING TIME 8:35



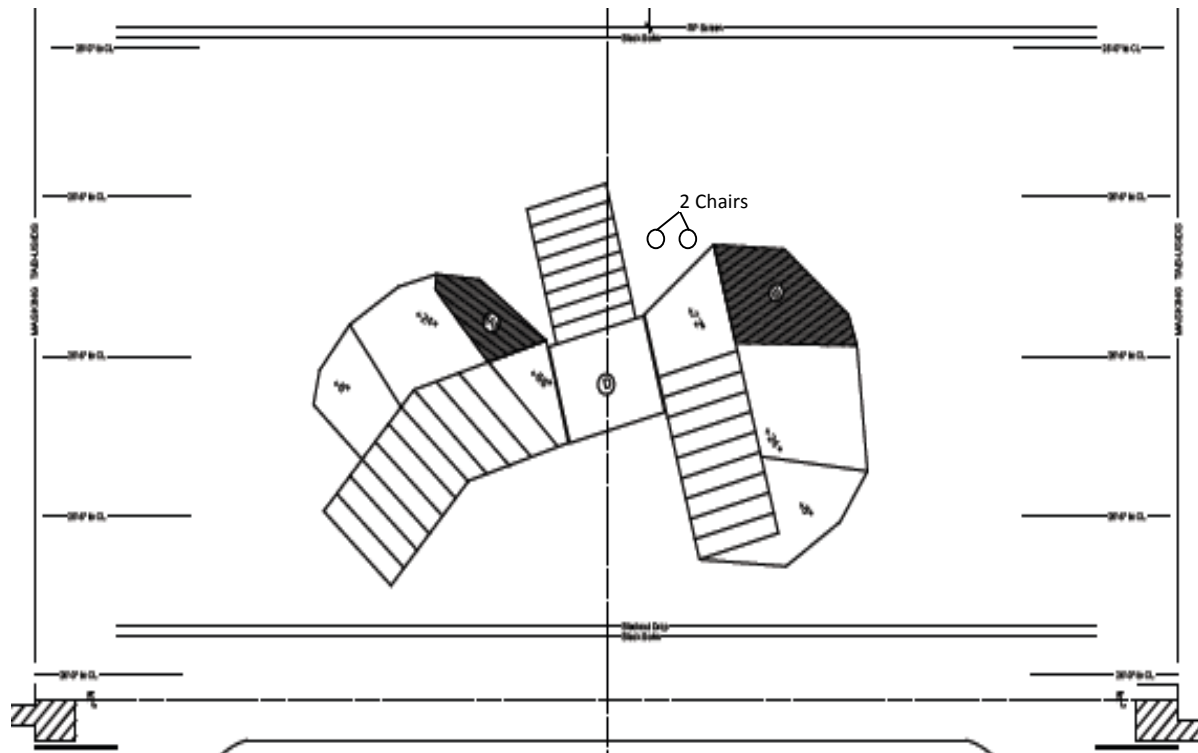
PRESET ON STAGE

DSR: Large Throne

Table preset w/ map, inkwell and quill, stack of papers, and Manrico's sword

MSC: Small Throne

TIME	WHERE	WHAT	WHO
:30	USL	CATCH: MAP	1 Prop
2 MINUTE SCENE SHIFT INTO THE TOWER			
STRIKE: Table			
Large Throne			
Small Throne			

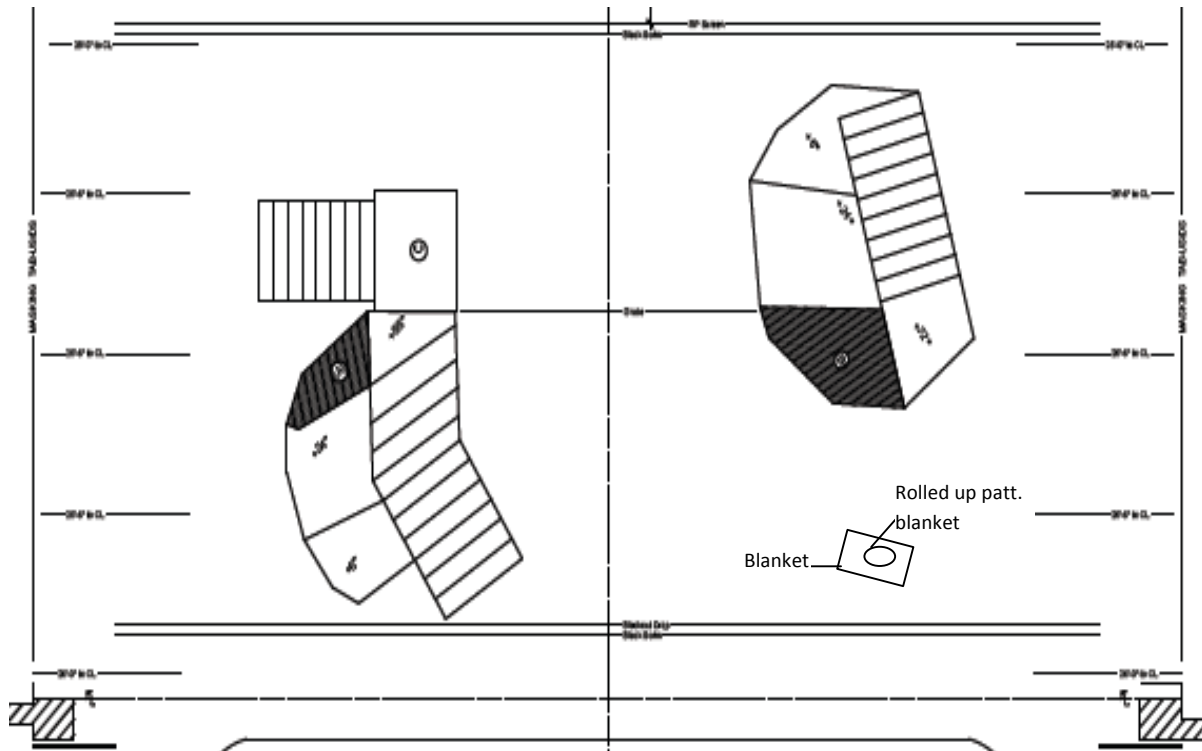


PRESET ON STAGE

OFFSTAGE ULC: 2 Chairs

2 MINUTE SCENE SHIFT INTO THE PRISON

STRIKE: 2 CHAIRS



PRESET ON STAGE

DSL – one dark blanket

DSL – one rolled up patterned blanket set on top of dark blanket

END OF ACT: STRIKE BLANKETS FOR BOWS